

INTERACTIVE GRAPHIC DESIGN MAJOR (B.A.) _____

Art Department Courses:

_____ AR 105	Basic Design (3 hr.)
_____ AR 109*	3D Computer Modeling (3 hr.) pre-AR105
_____ AR 115	Illustration (3 hr.) pre-requisite substitute for AR110 - Drawing I - for this major only
_____ AR 160	Introduction to Photography (3 hr.)
_____ AR 171*	Fundamentals of Web Design (GE) (3 hr.)
_____ AR 185*	Art History Survey I (3 hr.) (GE)
_____ AR 186*	Art History Survey II (3 hr.) (GE)
_____ AR 385*	Themes in Contemporary Art (3 hr.) (GE-WR)
_____ AR 362	Graphic Design I (3 hr.)
_____ AR 363	Graphic Design II (3 hr.)
_____ AR 371	Web Design II (3 hr.)
_____ AR 381	Advanced Web Design (<i>Animation</i>) and Interactive Media (3 hr.)
_____ AR 391	Interactive Design Portfolio (3 hr.)

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Choose a total of 9 hrs. from courses with an AR designation (excluding AR 395 Gallery Practice) and those courses not listed in the requirements for the Interactive Graphic Design major.

_____ (3hrs.) _____
_____ (3hrs.) _____
_____ (3hrs.) _____

Total = 48

Required Supporting Courses:

Computer Courses

_____ CS223	Principles of Programming I (3 hr.)
_____ CS323	Programming for the Web (3 hr.)
_____ CS333	Web Server Administration (3hr)

Total = 9

EBE (Experience Based Education) or Internship: (Required)(300 level)

Internships at **ONE** organization:

_____ Any Arts Organization profit or non-profit organization with a web based visual arts component at 300 Level (1 hr.) (50 Contact Hours Total)

Total = 1

Art Courses = _____ 48 hours (includes some GE courses)

Required Supporting Courses = 9 hours

EBE = _____ 1 hours

300 Level Courses = 22 to 31 hours (34 hours of 300 level required for graduation.)

Interactive Graphic Design Major = 58 hours Total

Total = 124 graduation requirement

Revised – April 15, 2011

* Alternate year courses